

Awesome Kidz 2

Unit 4 Lesson 14



Aim: Students will practice asking and answering questions about food preferences using the phrase “Do you like...?” They will interact with classmates, develop social skills, and build vocabulary through games, conversation, and choice-based activities.

Time: 45-60 minutes

Materials:

- Food flashcards or real/plastic food items
- Akion puppets for dialogue modeling
- Yes/No paddles or emotion cards (✅ ❌ / 😊 😞)
- Crayons or coloured markers
- Small baskets or trays for sorting
- Soft background music

Tip: Use the same rhythm and structure every time you say the question. Predictability helps children feel confident when it's their turn to speak. For children still developing verbal skills, allow them to point, gesture, or use props (e.g., a green token for “yes” and a red one for “no”). Gradually encourage full sentences.

Engage:

Do You Like It?

-Use two puppets or toys. Puppet A asks, “Do you like apples?” Puppet B answers, “Yes, I do!” or “No, I don’t.” with big gestures and faces. Encourage children to answer the question with thumbs up or down. Repeat with several foods from the page. Ask the group: “Do you like cake?” and watch reactions.

Explore & Practice:

Pair Interview

-Give each child a Yes/No paddles or emotion cards (✅ ❌ / 😊 😞) Children pair up and take turns asking: “Do you like ___?” The partner answers with ✅ or ❌. Teacher circulates and offers support with pronunciation and turn-taking.

Food Sorting with Trays









-Provide labeled trays: “I like” / “I don’t like.” Children use flashcards or toy food to sort items according to their preferences. Ask students to explain their choices: “I like pizza because it’s yummy!”

Group Chart

-On a chart on the board, draw and write foods and tally how many children like each one. Use tally marks or smiley faces. Ask questions like: “Who likes bananas?” This encourages counting, decision-making, and group discussion.

NOTE: We highly recommend, encourage students to come to board taking turns to complete the tally.

Tally example:

With the Book

-Distribute books. Students listen and mark the foods according to what they hear.

Closing:

Yes or No Movement Game

-Call out a food (e.g., "Cake!"). Children jump if they like it or freeze if they don't. Turn on soft music and repeat with different foods. Use dramatic voice tones and gestures to keep it fun and engaging.

Optional goodbye chant (to the tune of "Frère Jacques"):

Do you like apples?

Yes, I do!

Do you like soda?

No, thank you!

